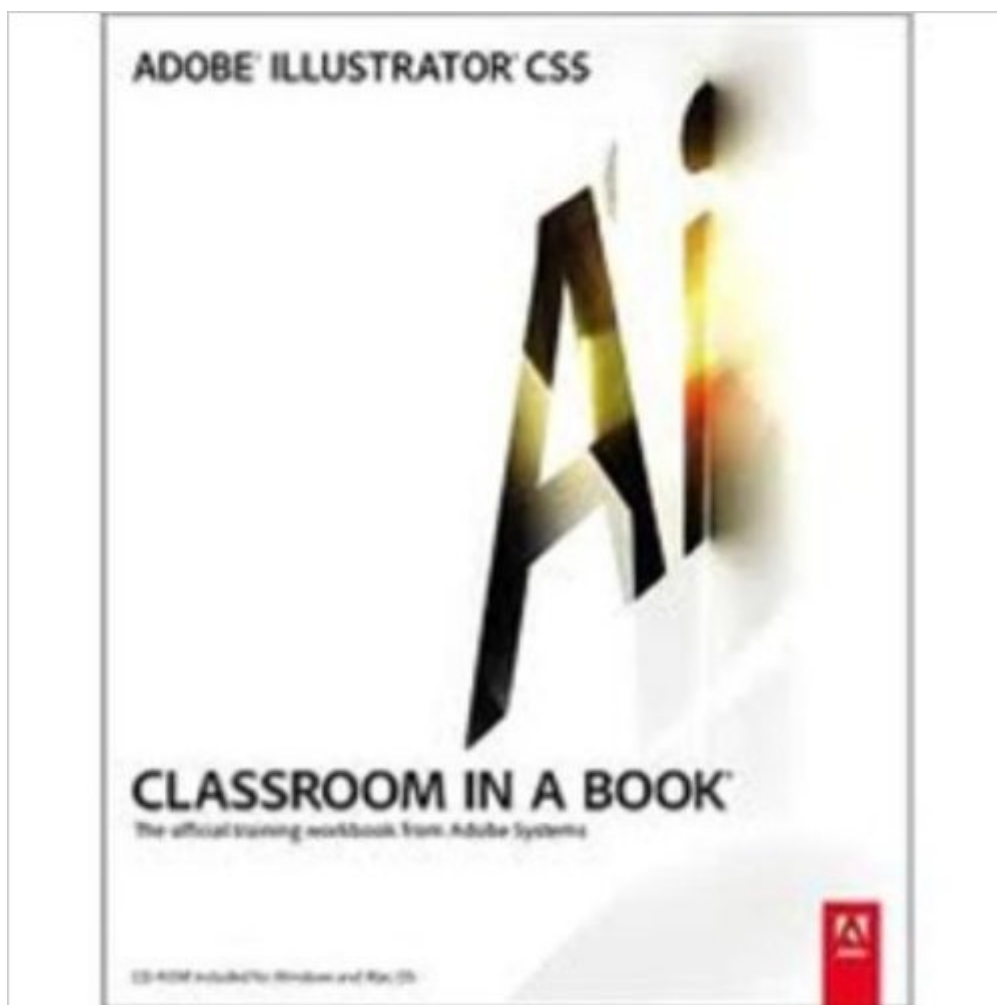


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Adobe Illustrator CS5 Classroom In A Book



Synopsis

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Illustrator CS5 choose Adobe Illustrator CS5 Classroom in a Book from the Adobe Creative Team at Adobe Press. The 15 project-based lessons in this book show readers step-by-step the key techniques for working in Illustrator CS5. Readers learn how to create vector artwork for virtually any project and across multiple media: print, websites, interactive projects, and video. In addition to learning the key elements of the Illustrator interface, they'll learn how to integrate their artwork with Adobe Flash movies, Adobe InDesign layouts, and Adobe Flash Catalyst software to add interaction to their designs. This completely revised CS5 edition covers new perspective drawing tools, variable-width watercolor strokes, multiple artboards with video-specific presets, the new realistic Bristle brush and Shape Builder tool, and the ability to maintain consistent raster effects across media. The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students. —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training. Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does — an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts.

Book Information

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Customer Reviews

While I've worked a bit with other components of the Adobe Creative Suite, I was an absolute beginner when it comes to Illustrator, and really needed a simple guide to become familiar with the interface, tools and basic strategies. While I'm primarily interested in After Effects and Premiere Pro and Photoshop, I wanted to learn Illustrator because it's one of the best ways to create some of the elements I'd want to animate in After Effects or include in my composite images in Photoshop, or use as Buttons in Encore CS5 - and if you go through any of the major training textbooks for those programs they will invariably include several elements originally created within Illustrator CS5. Still, Illustrator's not a program you can just jump into, since it's designed for precision - this is not really a free hand or free style drawing or painting program, where you just pick up a pencil and scribble or a brush and express - it's much more like a precision tool-driven drafting, design, and illustration program. Moreover, it's vector based, which means that the shapes and designs you create with it are size independent - and will have the same quality whether they're output in a small format (like on a postcard) or a huge format (like on a poster). So I needed an introduction, and this is the one I picked. Apart from a few minor gripes, I'm quite happy with it. Unlike other software guides I've tried there's no humor here, and it's strictly business, but is straightforward and practical and clear. Some might call it dry, but what they're aiming for here and manage nicely is clarity and directness and practical impact, a thorough hands-on introduction to the basic tools and possibilities of Illustrator CS5. I've got a lot more to learn, but mostly that'll come from more doing.

Illustrator is Adobe's oldest app, going back to 1987. What's called "Illustrator CS5" is actually Illustrator 15. In September of 2003, when Adobe released its original Creative Suite collection, Illustrator shared a common user interface (UI) with Photoshop and InDesign. Though many of the tools and panels in many of the CS5 apps look and operate similarly, each app has it's own hidden power. It seems to us that there's more power hiding in Adobe Illustrator (Ai) than any other app in the Master Collection. We go back to Illustrator 3 but need to brush up with the new features with each version which is released. We have many resources for getting up to speed but none is better than Classroom in a Book (CIB). As Janet & I go through the lessons in Ai CS5 CIB we find ourselves saying to each other, "Did you know that..." For Illustrator professionals, the first chapter is an excellent overview of the CS5 new features. In the past, this chapter has seemed a little too packed and we've had concerns that it could overwhelm the reader. Well, the chapter is still packed but it's well-crafted so that the learning curve does not seem too steep. This is not to say that Ai CS5 CIB is for Illustrator professionals. You can be completely new to Illustrator and the second and

third chapters, "Tour" and "Work Area" will leave you feeling that Ai CS5 is doable. The lessons in these starter chapters are attractive leaving the reader feeling accomplished. By the time you make it to just page 175 (plus the later chapter on layers) of this 440 pages of learning, you should have an excellent mastery of what Ai CS5's core features are all about leaving you with a sense of comfort with the app.

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